



## Legislation Details (With Text)

**File #:** ID 16-0330    **Version:** 1    **Name:**  
**Type:** Resolution    **Status:** Passed  
**File created:** 4/7/2016    **In control:** City Council  
**On agenda:** 5/3/2016    **Final action:** 5/3/2016  
**Title:** Resolution Adopt the 2016 Legislative Agenda

**Sponsors:**

**Indexes:**

**Code sections:**

**Attachments:** 1. FINAL Legislative Agenda 2016.pdf, 2. 2016 Legislative Agenda PowerPoint.pdf, 3. 16-0330 Resolution to Adopt 2016 Legislative Agenda.pdf

Date	Ver.	Action By	Action	Result
5/3/2016	1	City Council	adopt	Pass

Resolution Adopt the 2016 Legislative Agenda

Department: Executive  
Council District: All

Public Hearing: No  
Advertising Date/By: N/A

Contact 1 and Phone: Tom Carruthers, City Attorney, 373-2320

### PURPOSE:

To adopt the 2016 Legislative Agenda.

### BACKGROUND:

The 2016 Legislative Session began April 25, 2016. This will be the short session of the biennium. The primary purpose of the short session is to make revisions and refinements to the already adopted two-year budget. This session is also when the legislature completes work on legislation that may have only made it part-way through the process. In the short session, legislators generally do not introduce new bills that would have general application across the state. Rather, legislators will deliberate on bills that are eligible for consideration because the bills were acted upon in the previous long session.

There are four classes of bills that can be heard during the upcoming session (1) Bills that passed either the House or the Senate and are awaiting action in the other chamber; (2) Local bills that all of the local legislators agree on; (3) Bills proposed by legislative committees that met since the General Assembly adjourned in the fall of 2015, and (4) Bills that include a state appropriation (a spending provision).

### BUDGET IMPACT:

None.

**RECOMMENDATION / ACTION REQUESTED:**

It is recommended that City Council adopt the 2016 Legislative Agenda.