RESOLUTION AUTHORIZING CHANGE ORDER NO.1 IN THE AMOUNT OF \$150,900 TO CONTRACT 2016-0570 WITH SKA CONSULTING ENGINEERING, INC. FOR THE MITCHELL WTP STRUCTURAL AND SEDIMENT BASIN REHABILITATION 2016 CONTRACT

WHEREAS, On August 16, 2016, the City authorized professional services construction administration and inspection services contract 2016-0570 with SKA Consulting Engineering, Inc. in the amount of \$295,000 to support the Structural and Sedimentation Basin Rehabilitation Project;

WHEREAS, The original contract provided for onsite observations of the work and field check of materials and equipment for the construction of the proposed improvements;

WHEREAS, The original construction timeframe was estimated to be 8 months, however, the actual construction duration stands at 9 months with another 6 months projected until completion;

WHEREAS, Additional work included in the change order consists design work due to unforeseen conditions and additional review and documentation of work installed that and replaced;

WHEREAS, The change order will allow the engineering team to extend their onsite observation, evaluation and technical guidance of the work necessary for the completion of the project due to an increase in the construction timeframe.

NOW, THEREFORE, BE IT RESOLVED BY THE CITY COUNCIL OF THE CITY OF GREENSBORO:

That the City is authorized to enter into a contract Change Order No. 1 for contract 2016-0570 with SKA Consulting Engineering, Inc. for Mitchell WTP Structural and Sediment Basin Rehabilitation 2016 Contract to provide additional construction oversight associated with the extended overall construction of the project in the amount of \$150,900 subject to the terms outlined above. The Mayor and/or City Manager and the City Clerk are hereby authorized to execute on behalf of the City of Greensboro a proper contract to carry the proposal into effect, payment to be made in the amount of \$150,900 from Account No. 503-7028-04.5410 (Professional Services) and the associated budget adjustment.